

FUN3D v12.4 Training

Session 17:

Rotorcraft Simulations

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Session Scope

- What this will cover
 - Overview of actuator-disc models for rotorcraft
 - Overview of setup for overset, articulated-blade rotorcraft simulations
 - Rigid Blades
 - Elastic Blades / Loose Coupling to Rotorcraft Comprehensive Codes
- What will not be covered
 - Rotorcraft Comprehensive Code set up and operation
 - All the many critical setup details
- What should you already know
 - Basic time-accurate and dynamic-mesh solver operation and control
 - Rudimentary rotorcraft aeromechanics (collective, cyclic...)



Introduction

- Background
 - FUN3D can model a rotor with varying levels of fidelity/complexity
 - As an actuator disk - when only the overall rotor influence is needed
 - As rotating, articulated-blade system (cyclic pitch, flap, lead-lag), with or without aeroelastic effects - if detailed airloads are needed
 - Trim and aeroelastic effects require coupling with a rotorcraft “comprehensive” code
 - As a steady-state problem for rigid, isolated, fixed-pitch blades in a rotating noninertial frame (not covered here)
- Compatibility
 - Coupled to the CAMRAD II and RCAS comprehensive codes
- Status
 - Coded for multiple rotors, but largely untested
 - Far less experience / testing with RCAS than with CAMRAD II



Time-Averaged Actuator-Disk Simulations (1/2)

- Actuator disk method utilizes momentum/energy source terms to represent the influence of the disk (pressure jump)
 - Original implementation by Dave O'Brien (GIT Ph.D. Thesis)
 - HI-ARMS implementation (SMEMRD) by Dave O'Brien ARMDEC adds trim and ability to use C81 airfoil tables (*Not covered*)
- Simplifies grid generation – disk is embedded in computational grid (note some refinement in the vicinity of actuator surface needed for accuracy)
- Any number of actuator disks can be modeled
- Different disk loading models available
 - **RotorType** = 1 actuator disk
 - **LoadType** = 1 constant (specified thrust coefficient C_T)
 - **LoadType** = 2 linearly increasing to blade tip (specified C_T)
 - **LoadType** = 3 blade element based (computed C_T)
 - **RotorType** = 2 actuator blades (time-accurate) **Not Functional**

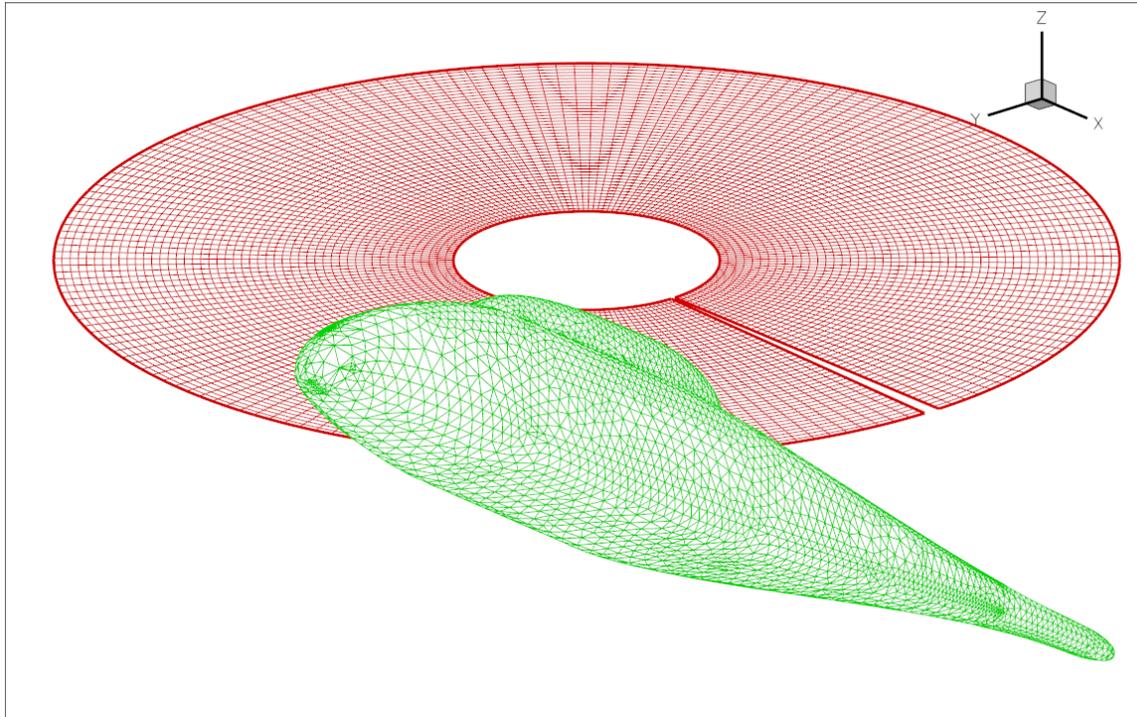


Time-Averaged Actuator-Disk Simulations (2/2)

- Actuator disk implementation runs orthogonal to the standard steady-state flow solver process (compressible and incompressible)
 - Standard input grid formats for the volume grids
 - Standard solver input deck (`fun3d.nml`)
 - Standard output is available (`project.forces`, `project_hist.tec`, `project_tec_boundary.plt`)
 - Want similar solution convergence as a standard steady-state case
- Actuator disk model is activated in the command line by `mpirun nodet_mpi --rotor`
 - Rotor input deck file (`rotor.input`) is required in the local directory
 - `rotor.input` contains disk geometry and loading specifications
 - The disk geometry and loading are output in plot3d format in files `source_grid_iteration#.p3d` and `source_data_iteration#.p3d`



Incompressible Robin/Actuator Disk



Advance Ratio = 0.051 (V_{∞}/V_{tip})
Thrust coefficient $C_T = 0.0064$
Angle of attack = 0 deg
Shaft angle = 0deg



rotor.input File

- Constant/linear loading needs only a subset of the data in the file

```

# Rotors      Uinf/Uref  Write Soln  Force Ref  Moment Ref      ! Below we set Uref = Uinf
      1          1.000      1500      0.001117    0.001297      ! Adv Ratio = Uinf/Utip
=== Main Rotor ===== ! So here Utip/Uref = 1/AR
Rotor Type   Load Type   # Radial    # Normal    Tip Weight
      1           2           50          180         0.0
X0_rotor     Y0_rotor    Z0_rotor    phi1         phi2         phi3
0.696        0.0         0.322       0.00         -0.0         0.00
Utip/Uref    ThrustCoff  PowerCoff   psi0         PitchHing/R  DirRot
19.61        0.0064     -1.00       0.0          0.0          0
# Blades     TipRadius   RootRadius  BladeChord   FlapHinge/R  LagHinge/R
      4          0.861       0.207       0.066       0.051       0.051
LiftSlope    alpha, L=0  cd0         cd1         cd2
0.0          0.00       0.002      0.00        0.00
CL_max       CL_min      CD_max      CD_min      Swirl
0.00         0.00       0.00       0.00        0
Theta0       ThetaTwist  Thetals    Theta1c     Pitch-Flap
0.0          0.00       0.0        0.0         0.00
# FlapHar    Beta0       Betals     Beta1c
0            0.0        0.0        0.0
Beta2s       Beta2c     Beta3s     Beta3c
0.0          0.0        0.0        0.0
# LagHar     Delta0      Deltals    Delta1c
0            0.0        0.0        0.0
Delta2s      Delta2c     Delta3s    Delta3c
0.0          0.0        0.0        0.0

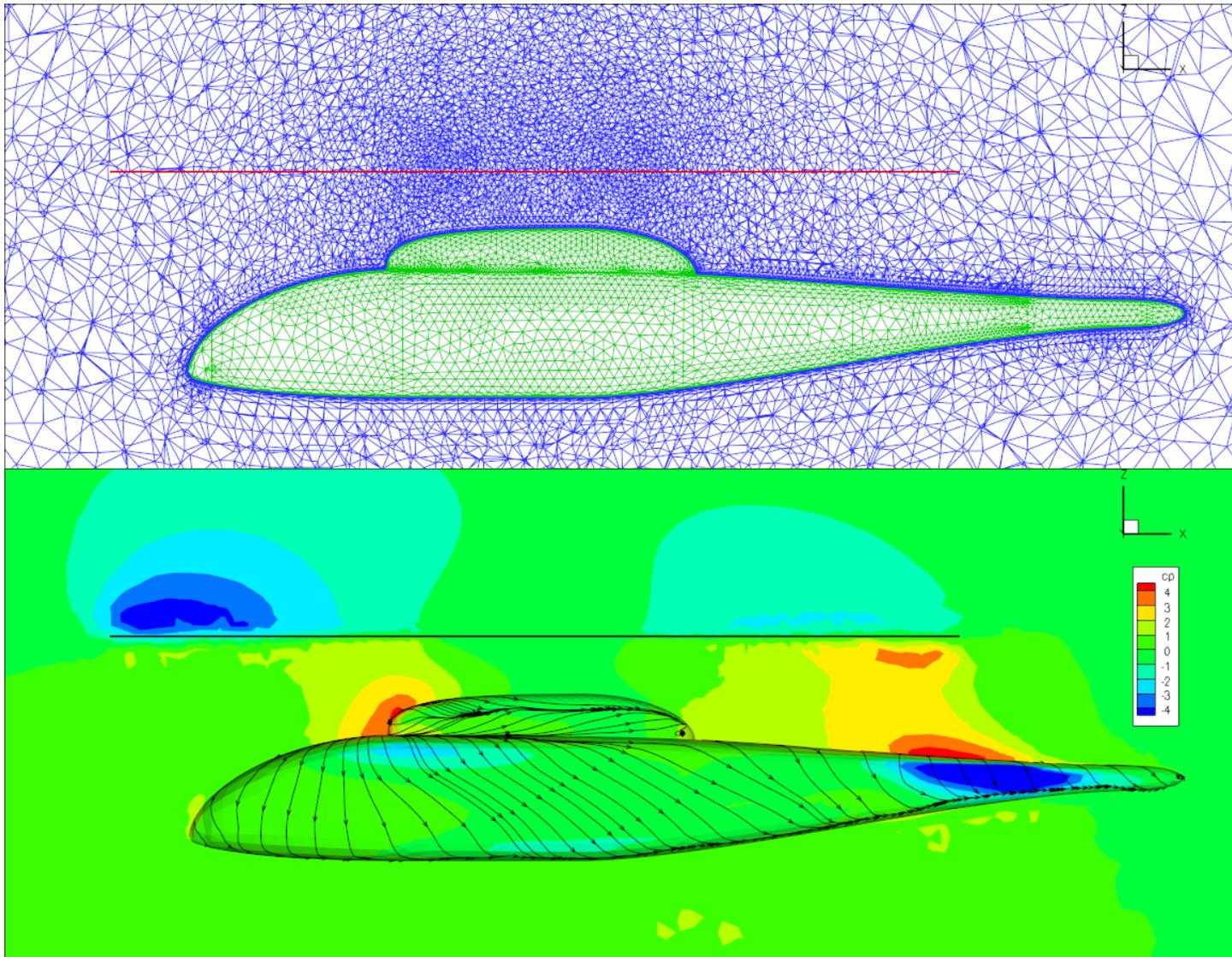
```

Key:
Required for constant loading
Required for blade element
 Not implemented
 (all must have a values)

- Note $V_{ref}=V_{tip}$ is bad choice for incompressible flow - suggest using rotor induced velocity



Incompressible Robin/Actuator Disk



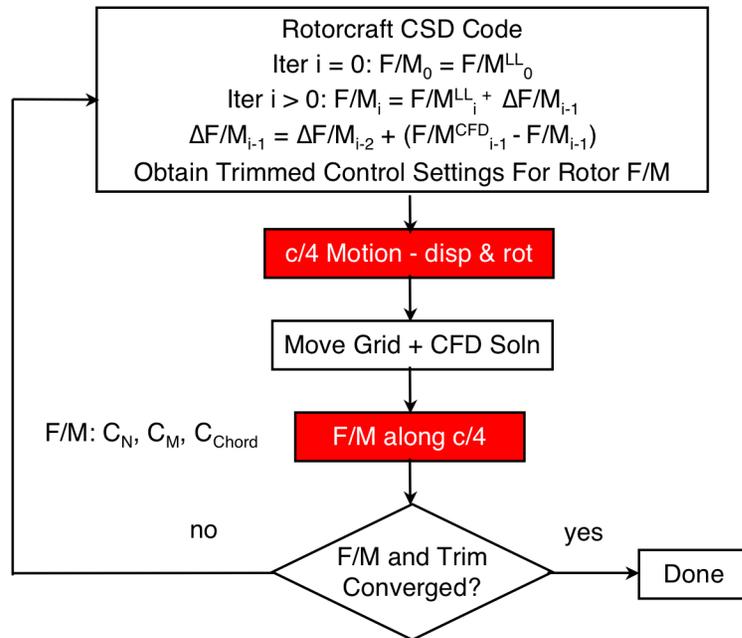
Articulated-Blade Simulations

- Relies on the use of overset grids; blades may be rigid or elastic
- Elastic-blade cases (or *trimmed* rigid-blade cases) must be coupled to a rotorcraft Computational Structural Dynamics (CSD, aka comprehensive) code such as CAMRAD or RCAS
 - The CSD code provides trim solution in addition to blade deformations
 - The interface to the CSD code is through standard OVERFLOW `rotor_N.onerev.txt` and `motion.txt` type files
 - Interface codes for CAMRAD are maintained and distributed by Doug Boyd, NASA Langley (d.d.boyd@nasa.gov)
 - RCAS coupling does not require any interface codes
 - FUN3D has several postprocessing utility codes tailored to CAMRAD
- This is about as complicated as it gets with the FUN3D flow solver
 - There are *many* small details that must be done correctly; we don't have time to cover them all here
 - Novice users of FUN3D will want to start with simpler problems

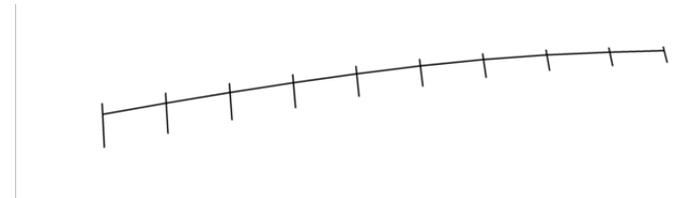


CFD/CSD – Loose (Periodic) Coupling

Coupling Process



CSD -> CFD



CFD -> CSD



motion.txt and rotor_onerev.txt files common to FUN3D and OVERFLOW

CFD/CSD loose coupling implemented via shell script with error checking



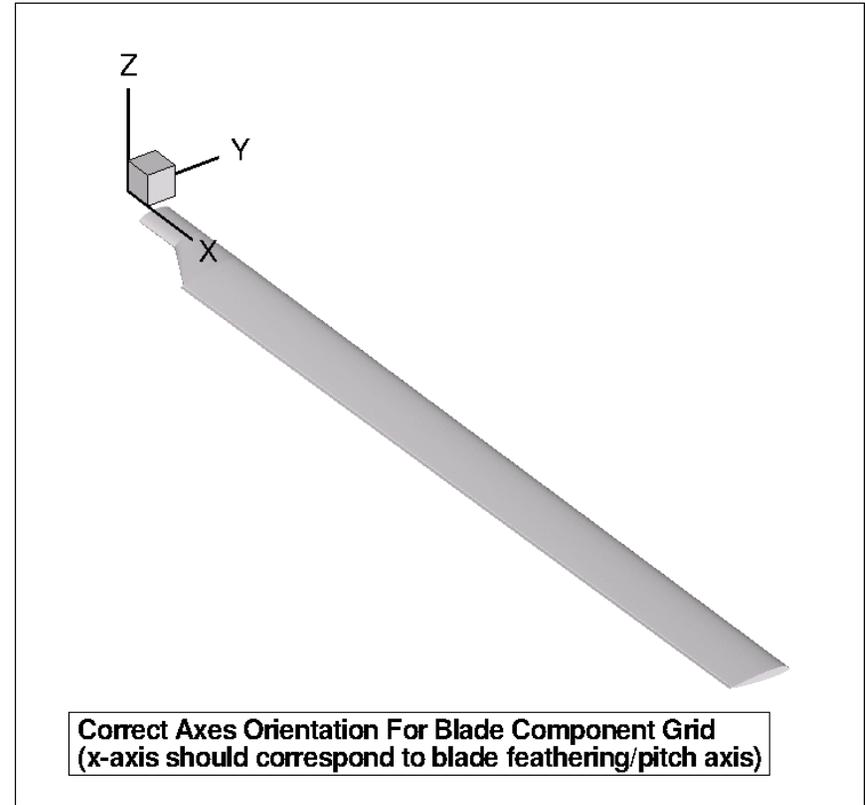
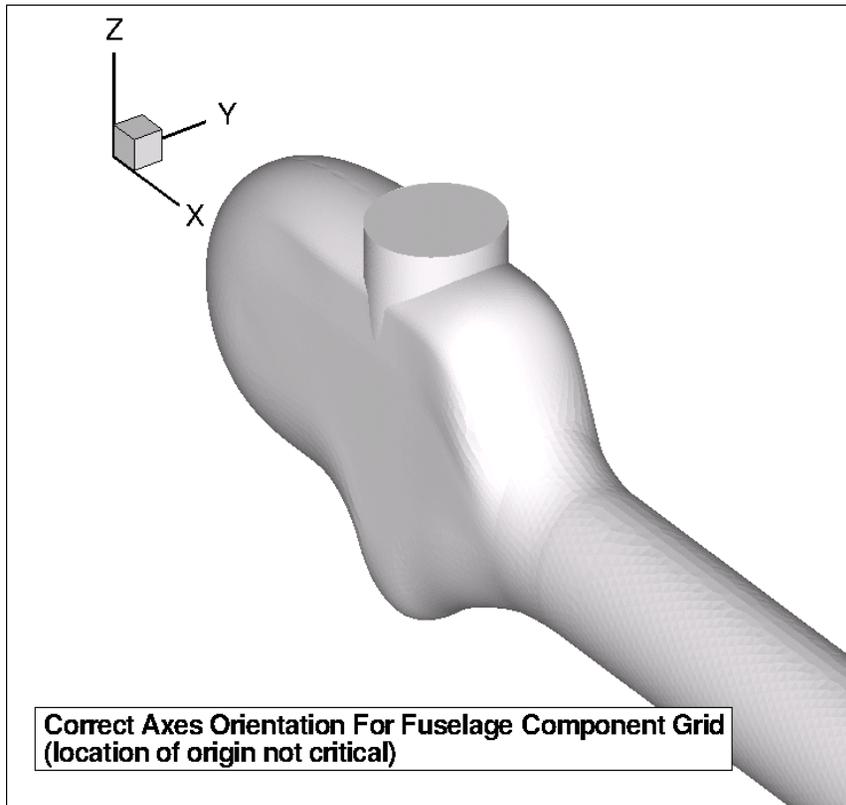
dci_gen Preprocessor (1/8)

- A rudimentary code to simplify rotorcraft setup (/utils/Rotorcraft/dci_gen)
 - Uses libSUGGAR++ routines
 - Takes a single blade grid and a single fuselage / background grid (extending to far field) and assembles them into an N-bladed rotorcraft
 - Creates the SUGGAR++ XML file (**Input.xml_0**) needed by FUN3D
 - Generates, using libSUGGAR++ calls, the initial ($t = 0$) dci file and composite grid needed by FUN3D
 - Generates the composite-grid “mapbc” files needed by FUN3D
 - Component grids *must* be oriented as shown on following slide
 - Blade must have any “as-built” twist incorporated
 - If grids do not initially meet the orientation criteria, can use SUGGAR++ to rotate them *before* using **dci_gen**



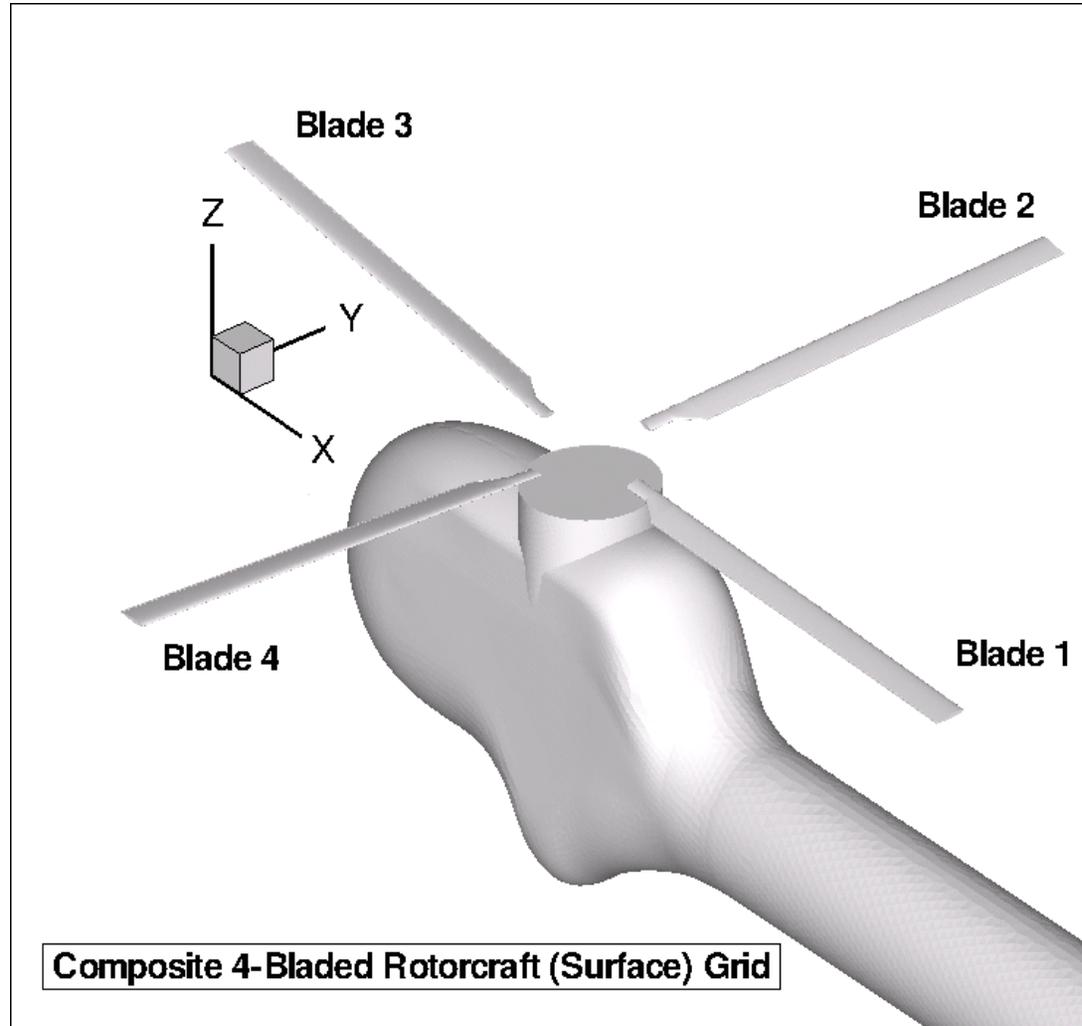
dcgen Preprocessor (2/8)

HART II *Component* Grids



dcigen Preprocessor (3/8)

HART II Composite Grid



rotor.input File

- Articulated rotors need only a subset of the data (manual defines variables)

```

# Rotors      Uinf/Uref  Write Soln  Force Ref  Moment Ref  ! Below we set Uref = Utip
      1      0.245      1500      1.0      1.0      ! Adv Ratio = Uinf/Utip
==== Main Rotor ===== ! So here Uinf/Uref = AR
Rotor Type   Load Type   # Radial   # Normal   Tip Weight
      1         1         50        180        0.0
X0_rotor     Y0_rotor     Z0_rotor     phi1       phi2       phi3
      0.0       0.0       0.0       0.00       0.0       0.00
Utip/Uref    ThrustCoff   PowerCoff   psi0       PitchHinge DirRot
      1.0       0.0064     -1.00      0.0       0.0466    0
# Blades     TipRadius    RootRadius  BladeChord FlapHinge   LagHinge
      4       26.8330     2.6666     1.741     0.0466    0.0466
LiftSlope    alpha, L=0   cd0         cd1         cd2
      6.28     0.00       0.002     0.00     0.00
CL_max       CL_min       CD_max      CD_min      Swirl
      1.50     -1.50     1.50     -1.50     0
Theta0       ThetaTwist   Thetals     Theta1c     Pitch-Flap
      0.0       0.00       0.0       0.0       0.00
# FlapHar    Beta0        Betals      Beta1c
      0         0.0       0.0       0.0
Beta2s       Beta2c       Beta3s      Beta3c
      0.0       0.0       0.0       0.0
# LagHar     Delta0       Deltals     Delta1c
      0         0.0       0.0       0.0
Delta2s      Delta2c      Delta3s     Delta3c
      0.0       0.0       0.0       0.0

```

Key:
 Required for rigid and elastic
 Required for untrimmed rigid
 Unused (must have a value)



Nondimensional Input (1/2)

- Typically define the flow reference state for rotors based on the tip speed; thus in `rotor.input`, set $U_{tip}/U_{ref} = 1.0$ (data line 4)
- This way, U_{inf}/U_{ref} (data line 1) is equivalent to U_{inf}/U_{tip} , which is the Advance Ratio, and is usually specified or easily obtained
- Since the reference state corresponds to the tip, the `mach_number` in the `fun3d.nml` file should be the tip Mach number, and the `reynolds_number` should be the tip Reynolds number
- Nondimensional rotation rate: not input directly, but it is output to the screen; you might want to explicitly calculate it up front as a later check:

$$\Omega^* = U_{tip}^* / R^* \text{ (rad/s, } R^* \text{ the rotor radius)}$$

$$\text{and recall } \Omega = \Omega^* (L_{ref}^* / L_{ref}) / a_{ref}^* \text{ (compressible)}$$

$$\text{so with } a_{ref}^* = U_{ref}^* / M_{ref} \text{ and taking } L_{ref}^* = R^*$$

$$\Omega = M_{ref} (U_{tip}^* / U_{ref}^*) / R^* \quad \text{(compressible)}$$

$$\Omega = U_{tip}^* / U_{ref}^* / R^* \quad \text{(incompressible)}$$



Nondimensional Input (2/2)

- Nondimensional time step:

$$\text{time for one rev: } T^* = 2\pi / \Omega^* = 2\pi R^* / U_{tip}^* \text{ (s)}$$

$$\text{and recall } t = t^* a_{ref}^* (L_{ref} / L_{ref}^*) \text{ (compressible)}$$

so with $L_{ref}^* = R^*$ we have

$$T = a_{ref}^* (R / R^*) 2\pi R^* / U_{tip}^* = 2\pi R / (M_{ref} U_{tip}^* / U_{ref}^*) \text{ (nondim time / rev)}$$

For N steps per rotor revolution:

$$\Delta t = 2\pi R / (N M_{ref} U_{tip}^* / U_{ref}^*) \text{ (compressible)}$$

$$\Delta t = 2\pi R / (N U_{tip}^* / U_{ref}^*) \text{ (incompressible)}$$

- Note: the azimuthal change per time step is output to the screen in the **Rotor info** section. Make sure this is consistent, to a high degree of precision (say at least 4 digits), with your choice of N steps per rev – you want the blade to end up very close to 360 deg. after multiple revs!
- Formulas above are general, but recall we usually have ref = tip, at least for compressible flow



CAMRAD Considerations

- User must set up basic CAMRAD II scripts; the `RUN_LOOSE_COUPLING` script provided with FUN3D requires 3 distinct, but related CAMRAD scripts
 - `basename_ref.scr`
 - Used to generate the reference motion data used by CAMRAD
 - Set this file to use rigid blades; zero collective/cyclic; no trim
 - `basename_0.scr`
 - Used for coupling/trim cycle “0”
 - Set up for elastic blades with trim; use CAMRAD aerodynamics exclusively (no delta airloads input); simplest aero model will suffice
 - `basename_n.scr`
 - Used for all subsequent coupling/trim cycles
 - Set up for elastic blades with trim; use same simple CAMRAD aerodynamics but now with delta airloads input



Untrimmed Rigid-Blade Simulations

- Overview of the basic steps
 1. Prepare rotor blade and fuselage grids, with proper axis orientation
 2. Set up the **rotor.input** file based on desired flight conditions
 3. Run the **dci_gen** utility to create a composite mesh and initial dci data
 4. Set up **fun3d.nml** and **moving_body.input** files
 5. Optionally set up the **&slice_data** namelist in the **fun3d.nml** file
 6. Run the solver with the following command line options (in addition to any other appropriate ones, like **--temporal_err_control**)

```
--moving_grid --overset --overset_rotor --dci_on_the_fly  
--dci_period 360 --reuse_existing_dci
```

If optional step 5 is used, add the following (N as desired, typically 1)

```
--slice_freq N --output_comprehensive_loads
```
 7. Number of time steps required is case dependent – usually at least 3 revs

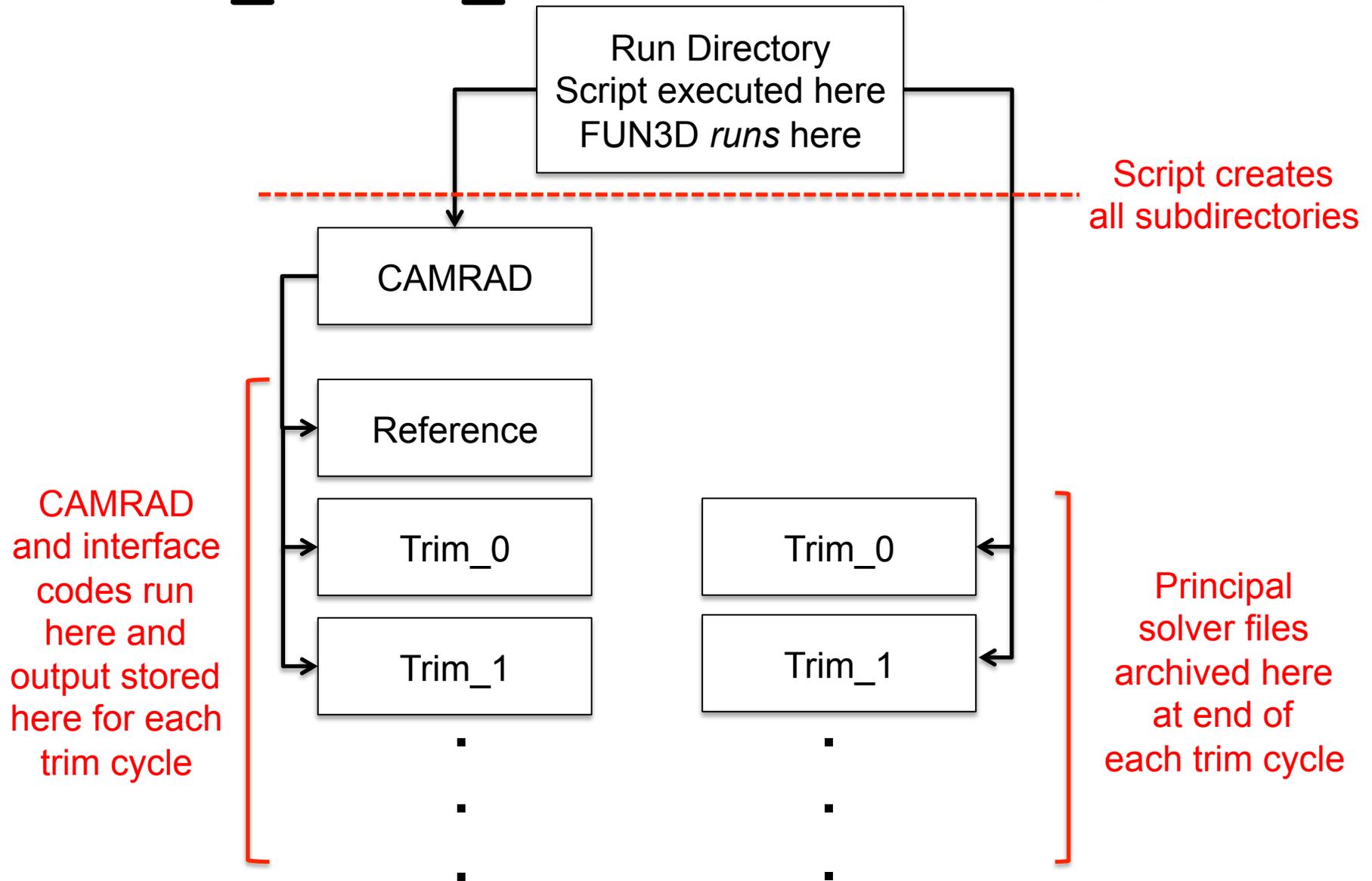


Trimmed, Elastic-Blade Simulations

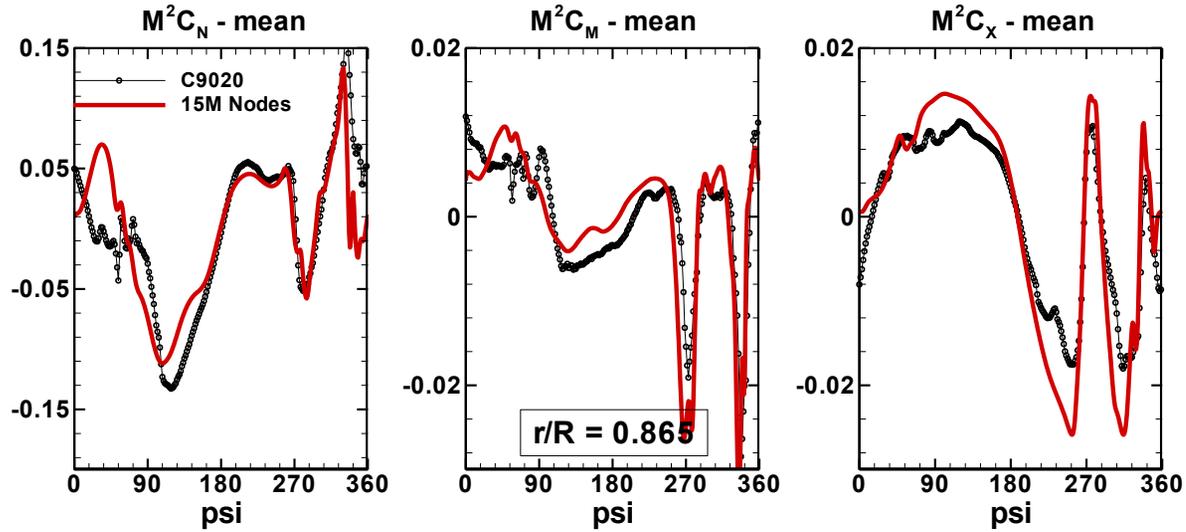
- Overview of the basic steps; steps 1-4 are the same as for the untrimmed rigid-blade case; use of CAMRAD is assumed
 5. Set up the `&slice_data` namelist; *not optional*
 6. Set up the 3 CAMRAD run-script templates
 7. Set up the `RUN_LOOSE_COUPLING` run script (a c-shell script geared to PBS environments); user-set data is near the top – sections 1 and 2
 8. Set up the `fun3d.nml_initial` and `fun3d.nml_restart` files used by the run script; typically set the time steps in the initial file to cover 2 revs, and $2/N_{\text{blade}}$ revs in restart version
 9. If using the run script make sure all items it needs are in place; script checks for missing items, but it gets old having to keep restarting because you forgot something!
 10. Number of coupling cycles required for trim can vary, but 8-10 is typical for low-moderate thrust levels; high thrust cases near thrust boundary may require 10-15; user judges acceptable convergence



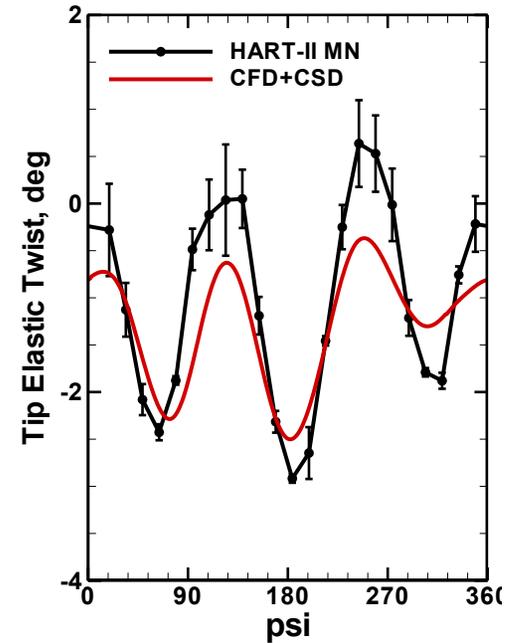
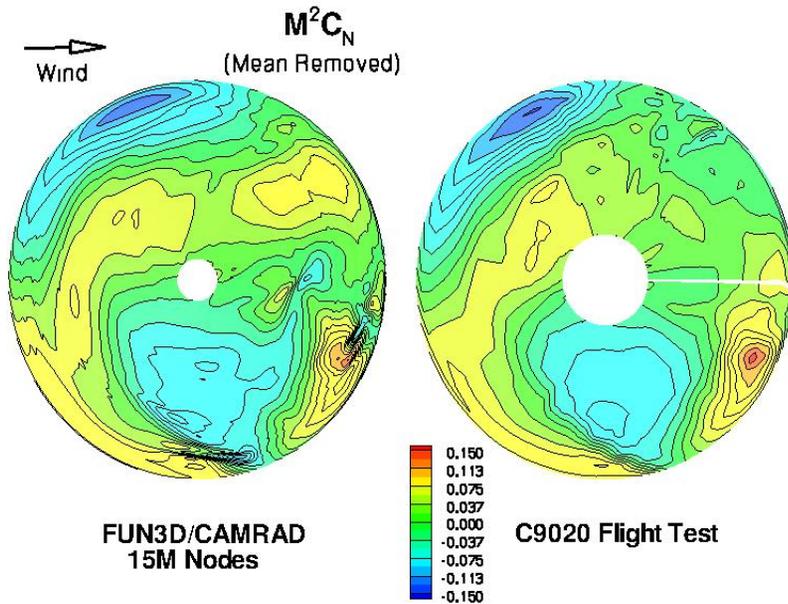
RUN_LOOSE_COUPLING Directory Tree



Postprocessing



Sample Plots Possible Via
process_rotor_airloads.f90
Output



The End

